

AYSO AREA 2B 2011 RULES AND REGULATIONS

American Youth Soccer Organization Area 2B U12 - U14 2011 Rules and Regulations

1. ORGANIZATION

- 1.1. The Area 2B Board of Directors shall be responsible for approving the Area 2B U12-U14 Rules and Regulations.
- 1.2. All Inter-Regional Area 2B games shall be conducted in accordance with AYSO National Rules and Regulations, Section 2 Rules and Regulations, Area 2B Rules and Regulations, the current FIFA Laws of the Game and International Board Decisions, as contained therein.
- 1.3. The League Director shall manage the league.
- 1.4. The League Director will be responsible for:
 - 1.4.1. Scheduling
 - 1.4.2. Ensuring compliance with these rules and regulations
 - 1.4.3. Manage the League, as described in these rules and regulations
 - 1.4.4. Maintain and distribute league standings
- 1.5. The Area Director shall have the authority to suspend players and coaches for violating League and AYSO rules.
- 1.6. Regional Commissioners are responsible for:
 - 1.6.1. Coordinating Regional teams
 - 1.6.2. Appointing a U12-U14 Regional Coordinator
- 1.7. The Region Coordinators are responsible for:
 - 1.7.1. Tracking game cards
 - 1.7.2. Informing the region of league standings
 - 1.7.3. Turning the game scores into the League Director and League Scheduler within 72 hours of the games
- 1.8. The League Board shall be composed of the Area Director, the League Director, and a Region Coordinator from each region. The League Board is responsible for administering the league in accordance with these Rules and Regulations.

2. COACHES

- 2.1. Only Positive, Instructive and Encouraging coaching, in accordance with AYSO National Rules will be allowed.
- 2.2. Coaches and Assistant Coaches must have age appropriate certification and Safe Haven prior to the start of the season. **Teams with coaches who are not certified to the appropriate age certification will not be eligible for the Area Tournament.**
- 2.3. Coaches, or a team representative, must attend a mandatory coach meeting at the beginning of the season.
- 2.4. Coaches must insure substitutes be at least one yard back from the touchline at all times
- 2.5. Must give the referee the following materials 10 minutes before scheduled kickoff time to facilitate the team check-in.
 - 2.5.1. A properly filled out game card (using the computer generated form), listing all players on the roster, with complete first and last names, and players listed in numerical order.
 - 2.5.2. Properly validated coach, assistant coach and player passes. (League stamp)
- 2.6. Coaches, players and parents are responsible for the field and surrounding area to be left in a clean state.
- 2.7. Both teams involved in the first and last game of the day shall be **EXPECTED** to help setup the goals and take them down.
- 2.8. Coaches must report any injury which forces a player not to play and/or to require medical attention. The report must be turned in to the Regional Commissioner or Regional Safety Director. In the case of needing medical attention the player must provide a doctor's release before returning to play. Minor injuries are exempt from this requirement.
- 2.9. Each coach is responsible for reporting their game scores to their Region Coordinator within 24

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hours of the game.

2.10. The home team is responsible for turning in the game cards to their respective coordinator.

2.11. Coaches are responsible for the conduct of their players, assistant coaches and spectators.

3. REFEREES

- 3.1. The diagonal system of control will be used at all league games. This means a Center Referee and two Assistant Referees. Referees should be properly certified (Center referee must be a minimum Regional Referee certification). If no assistant referees are available, club linespersons shall be used.
- 3.2. Referees are scheduled by the Regional Referee Administrator for the home team region.
- 3.3. Referees are to arrive 10 minutes prior to the scheduled start time.
- 3.4. In the event that a properly certified center referee does not show up for a game within 15 minutes of a league scheduled game, the home team shall forfeit the game with a score reported as 1-0 Visitors.
- 3.5. The referee shall not allow a player to play if the player does not have a properly stamped and laminated player pass (ID card). If the pass is not stamped and laminated, the player or players shall not play. Players must also be properly attired. This shall include a region issued uniform and, in the case of players wearing sliding shorts, must match the rest of the team or the major color of the uniform. The shin guards must be of the appropriate size for the player.
- 3.6. The referee must check to be sure that coach and assistant coaches passes (ID cards) are stamped and laminated.
- 3.7. The referee shall not start play if in his or her opinion the field is unsafe. If the coach cannot correct the problem in 15 minutes after the start of the scheduled kick off, the game will be suspended.
- 3.8. The referee shall retain the player pass of any player that receives a red card or two yellow cards in the same game. The referee shall retain the coach pass of any coach who has been ejected from a game or has displayed any conduct which is not in accordance with AYSO philosophies.
- 3.9. It is the responsibility of the Referee to file a written misconduct report (Game Report) and any player or coach pass retained on all send offs or dismissals to the home field Regional Referee Administrator within 24 hours after the conclusion of the game in which the offense(s) occurred. The player or coach passes should accompany the game report. The Regional Referee Administrator will forward a copy of the written misconduct report within 24 hours to the Area Referee Administrator who will forward the written misconduct report within 24 hours to the Area Director.
- 3.10. All decisions by the referee are final and cannot be protested.

4. FIELDS

- 4.1. Each region is responsible for the preparation of their fields so that:
 - 4.1.1. It is properly marked in accordance with Law 1 of the laws of the game.
 - 4.1.2. It is safe to play on.
 - 4.1.3. It is the appropriate size for the age group playing on it.
 - 4.1.4. Goal posts match
 - 4.1.5. Corner flags, nets and three (3) game balls are supplied by the home team.
 - 4.1.6. **No dogs are allowed on the fields, please leave them at home.**

5. SCHEDULING

- 5.1. The Area Director shall announce the play dates for the regular season, the Area Tournament and the participants for the Section Tournament.
- 5.2. Games shall be played at designated times and locations and should start on time and end on time, according to league schedule.
- 5.3. Rescheduled games will only be allowed with prior permission from the League Director. If prior permission is not issued, both teams shall receive zero points.
- 5.4. When a team cannot field 6 players in the U12 Division, 7 players in the U14 Division, or does not have their medical release forms or have the player and coach passes, the referee shall

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delay the start of play for 15 minutes after the scheduled kickoff time. If at the end of the 15 minutes the team is unable to resolve the problem, that team shall forfeit the game.

- 5.5. A master schedule will be posted on the Area website - AYSO2B.org.
- 5.6. In case of rainouts, it is strongly recommended that rained out games be played the following Sunday (8 days later) as long as fields are available.
- 5.7. League Director must be notified in order to permit the rescheduling of games. League scorekeeper must also be notified of game changes.
- 5.8. To check for field closures refer to the following phone numbers and also the regional websites.
 1. Brisbane 415-468-2447 www.brisbaneayso.org
 2. Daly City 650-991-2870 www.dalycityayso.org
 3. Millbrae 650-697-0750 www.millbraeayso.org
 4. Pacifica 650-738-8727 www.ayso157.org
 5. San Bruno 650-873-2976 www.sanbrunoayso.org

6. Player Substitutions and Team Size

- 6.1. All eligible players in attendance at the beginning of the game must participate and play at least half of the game, excluding overtime.
- 6.2. If an eligible player arrives during the first quarter, the player must play a minimum of two (2) of the remaining three (3) quarters.
- 6.3. If an eligible player arrives during the second or third quarter, the player must play a minimum of one (1) quarter.
- 6.4. All coaches are encouraged to play each player for 3 quarters of each game before any player plays four quarters of the game.
- 6.5. Keepers may play more than ½ a game in goal.
- 6.6. The AYSO National rule allowing a maximum of 12 players for U12 and 15 players for U14 shall be enforced. The Area Director may wave this rule upon request from the Regional Commissioner.
- 6.7. League rules supersede regional rules. Regional requirements do not apply to visiting teams.

7. PLAYERS EQUIPMENT

- 7.1. Players shall be prohibited from entering the field of play unless they are properly attired with a regulation AYSO issued uniform consisting of a numbered shirt, shorts and socks, which are covering the shin guard of the appropriate size for the age group.
- 7.2. In the event that opposing teams have uniforms of similar color, it is the duty of the home team to put on pinnies of a contrasting color.
- 7.3. Jewelry of any kind is prohibited and may not be covered with tape or a band-aid. The only exception is a medical information bracelet.
- 7.4. Soft elastic wraps, such as ace bandages, knee or elbow wraps, may be permitted by the referee. No hard type of plastic, metal or anything else considered dangerous to any player may be worn during the game. Knee braces must be covered with a soft protective cover.
- 7.5. Referee has final say in permitting a player to play based on uniform or equipment (see Sec.3.5).

8. INJURIES

- 8.1. A player seen bleeding must leave the field of play until the bleeding has stopped and there is no blood on the player or the uniform.
- 8.2. The referee may stop the game at his or her discretion to deal with an injury.
- 8.3. A player who leaves the field because of an injury may be replaced, or the team may play short until the player is ready to return to the field of play.

9. CONDUCT

- 9.1. Alcoholic beverages are strictly prohibited at all times. Persons violating this rule will be asked to leave the area and reported to the RC of the region.
- 9.2. Smoking by participants or spectators is strictly prohibited.
- 9.3. Players, coaches, parents and spectators will conduct themselves in a manner which supports the tenants of AYSO.

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- 9.4. **Players and coaches shall be on one side of the field and spectators shall be on the other.**
- 9.5. Spectators should remain at least 2 yards away from the touchline and at least 18 yards from the goal line. Spectators should not be allowed to be positioned behind the goal line.
- 9.6. Coaches and his/her players are restricted to the technical area: an area extending ten (10) yards on one side of the Center Line and back at least one (1) yard from the Touchline, whenever possible. **Only two (2) coaches with league approved (stamped and laminated) passes per team will occupy this area during the game and remain on their own half of the field.**
- 9.7. Negative comments and complaints about the game officiating are prohibited and shall be controlled by each team coach.
- 9.8. Foul or abusive language directed toward an individual shall not be tolerated.

10. GAMES

- 10.1. The Area Director shall determine the outcome of any game terminated for any reason before the completion of the allotted time.
- 10.2. Running up the score is considered unsporting behavior and is not permitted. **There will be no notification given to a team for running up the score. If a team runs up the score a second time they will be eliminated from the Area Tournament.** A team is considered to have run up the score when it wins by more than a 5 goal differential.
- 10.3. There will be no protests.

11. CAUTIONS, SEND OFFS, EJECTIONS AND DISMISSALS

- 11.1. A player receiving a red card or two yellow cards in the same game, is automatically suspended for the rest of the game in which they received the sendoff and for the next game. Players sent off for violent conduct (i.e. fighting) will be suspended for the next 2 games.
- 11.2. A player receiving **TWO RED CARDS** during the season shall be required to appear before the Area Disciplinary Committee to determine the required disciplinary action, which may include suspension for the rest of the season and all of the post season play.
- 11.3. A coach ejected from a game will automatically be suspended for the rest of the game in which they were ejected and for the next league game (a minimum of 1 game suspension depending on infraction).
- 11.4. A player receiving a red card or a coach being sent off during a match shall have his or her card retained by the referee and turned in to the Area Director. The player or coach must make an appointment with the Area Director to get the card back. A player or coach playing before he or she has met with the Area Director and has not been returned their card shall be suspended for the rest of the season and postseason.
- 11.5. The Area Director may suspend a player or coach for a longer time if it is deemed appropriate. The Area Director may refer any disciplinary action to the Area Disciplinary Committee for review.
- 11.6. Spectators dismissed by the referee shall not be allowed to return to the field for the rest of the day. They shall be reported to the Regional Commissioner and their team shall lose a point.

12. TEAM ROSTERS AND PLAYER IDENTIFICATION PASSES

- 12.1. Every team must submit an EAYSO team roster, signed by the RC, to the League Director prior to the start of the season.
- 12.2. There will be no changes to a team roster after the team's third league game is played.
- 12.3. Valid registration forms (medical release forms) must be carried by coaches in order for players to participate in games.
- 12.4. All players must have valid player identification passes stamped and laminated by the league in order to participate in games.
- 12.5. Failure to prove the eligibility of one or more players on a team, or falsification of same, will result in the forfeiture of any games played with ineligible players. In addition, the coach will receive a one game suspension. Further disciplinary action shall be at the discretion of the Area Director.

13. SEASON STANDINGS

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- 13.1. Game points will be scored as follows up to a maximum of three (3) points:
- 13.1.1. Three (3) points for a win.
 - 13.1.2. One (1) point for a tie.
 - 13.1.3. Zero (0) points for a loss.
 - 13.1.4. One (1) point for each goal to a maximum of 3 points.
 - 13.1.5. A forfeit shall be scored as 1-0 (three points).
 - 13.1.6. There are no points for a shut out.
 - 13.1.7. A player receiving a red card, or a coach ejected from a game, will result in a loss of one (1) point for the team.**
 - 13.1.8. Failure to use properly filled out game cards will result in the loss of one (1) point for the team.**
- 13.2. The coach or team representative must attend the coaches meeting at the start of the season. **If the coach or representative fails to attend or sign in at the coaches meeting, they will have three (3) points deducted from their total at the end of the season.**
- 13.3. Game cards **must** be mailed to the League Director **weekly**.
- 13.4. Game scores must emailed your regional coordinator within 24 hours in the following manner:

Game Number	Home Team	Score	Visitor	Score
101	SB01	2	PA05	2

Make sure to include the game number and your team number
Please check the Area website for the standings - www.ayso2b.org

14. Area Tournament

- 14.1. The number of teams for each division to be invited to the Area Tournament will be determined by the Area Director at the beginning of the season.
- 14.2. The teams from each division with the highest number of points at the end of the regular season will be invited to the Area Tournament.
- 14.3. In the event that one or more teams are tied for points at the conclusion of the season, the tie-breaker to determine which team(s) will be accepted to the Area Tournament will be in the following order:
- 14.3.1. Head to head
 - 14.3.2. Most goals scored
 - 14.3.3. Least goals allowed
 - 14.3.4. Most shutouts
 - 14.3.5. Least number of red cards
 - 14.3.6. Least number of yellow cards
 - 14.3.7. Coin toss
- 14.4. The Rules and Regulations and format for the Area Tournament will be provided to the teams invited to the Area Tournament prior to the start of tournament play.
- 14.5. **There will be no roster changes to teams for the tournament.**

15. League Board

Director: Mary Milliken

Board Members:

Heidi Pierce	Area Director	hpierce@sanbrunocable.com
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